

## McScM - Feature # 20: Lazy Cegar Tree

<b>Status:</b>	Closed	<b>Priority:</b>	High
<b>Author:</b>	Grégoire Sutre	<b>Category:</b>	
<b>Created:</b>	07/03/2010	<b>Assignee:</b>	Grégoire Sutre
<b>Updated:</b>	10/14/2011	<b>Due date:</b>	10/10/2011
<b>Subject:</b>	Lazy Cegar Tree		
<b>Description:</b>	Implement a model-checking engine based on a lazy cegar tree (such as in lazy abstraction / lazy interpolation).		

### History

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#### 04/08/2011 01:47 pm - Grégoire Sutre

- Due date deleted (03/01/2011)
- Target version set to 1.x
- Start date deleted (03/01/2011)

#### 08/16/2011 12:29 pm - Grégoire Sutre

- Status changed from New to In Progress
- Priority changed from Normal to High
- Target version changed from 1.x to 1.2
- % Done changed from 0 to 50

#### 09/16/2011 05:29 pm - Grégoire Sutre

- % Done changed from 50 to 80

#### 10/14/2011 11:53 am - Grégoire Sutre

- Status changed from In Progress to Closed
- Start date deleted (10/10/2011)
- % Done changed from 80 to 100

The implementation is complete, cf. commit 1186. There are performance issues that require further investigation, though.